MLRG session on "Explaining the Success of AdaBoost and Random Forests as Interpolating Classifiers" by Wyner et. al (2017)

Alex Grabanski

2/6/2017

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 Advanced ideas of "interpolating classifiers" and "spiked-smooth decision boundaries"

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- Measured by the margins of prediction on particular examples (below)
- Higher minimum margin? Can examine fewer classifiers (those with the greatest weight) in the ensemble to get a result.
- Direct generalization bounds in terms of the margins (and VC dimension, and sample size) exist, but are not tight.

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#### Problems with the Margins Theory

 Explicit maximization of minimum margins (LPBoost, arc-gv) does *not* yield better generalization than AdaBoost in practice!

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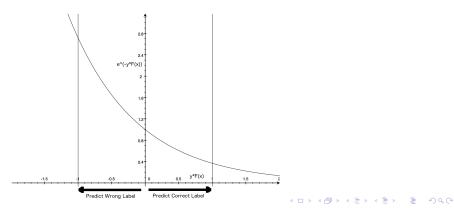
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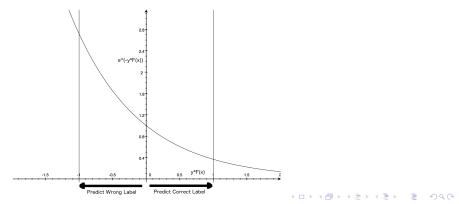
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This is *despite* those algorithms achieving tighter generalization error bounds!

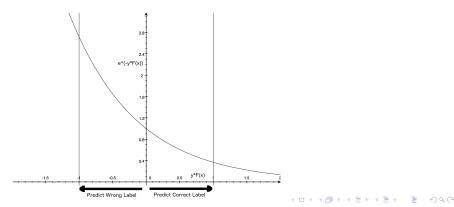
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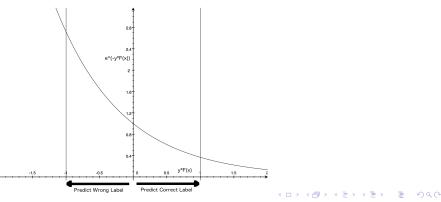
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- Exponential loss is a convex surrogate for optimizing the (intractable) 0-1 loss
- Good generalization in AdaBoost may be achieved by stopping after some finite number of boosting rounds.
- Stopping early acts as a form of regularization.



#### Problems with the Statistical Theory

Cases exist (Evidence Contrary to the Statistical View of Boosting, Mease et. al.) where AdaBoost does not overfit, even as the number of boosting rounds grows very large

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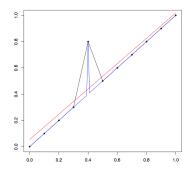
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- Cases exist (Evidence Contrary to the Statistical View of Boosting, Mease et. al.) where AdaBoost does not overfit, even as the number of boosting rounds grows very large
- β-boosting, proposed in (On Boosting and The Exponential Loss, Wyner) does *not* reduce the exponential loss, but is very similar to AdaBoost, and has very similar generalization behavior.

AdaBoost fits the training data perfectly – overfitting?

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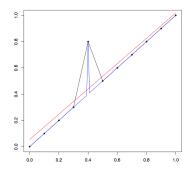
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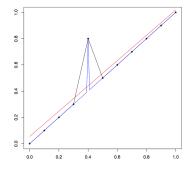
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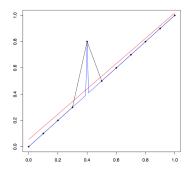
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- Black and blue "interpolate" the data (fit the training set perfectly), but blue only overfits *locally*
- Big Idea: Aggregating many different interpolating classifiers *smooths* the non-noisy part of the decision boundary, while keeping *spikes* around the noisy data points. Call this a *Spiked-Smooth* decision boundary.

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 Random Forests employ randomization in examples, attribute subsets for splits to generate an ensemble

Algorithm 2: Random Forests Hastie et al. (2009)

1. For b = 1 to B:

- (a) Draw a bootstrap sample  $\mathbf{X}^*$  of size N from the training data
- (b) Grow a decision tree T<sub>b</sub> to the data X\* by doing the following recursively until the minimum node size n<sub>min</sub> is reached:
  - i. Select m of the p variables
  - ii. Pick the best variable/split-point from the  $\boldsymbol{m}$  variables and partition
- 2. Output the ensemble  $\{T_b\}_b^B$

Let  $\hat{C}_b(\mathbf{x}^*)$  be predicted class of tree  $T_b$ . Then  $\hat{C}^B_{rf}(\mathbf{x}^*) = \text{majority vote}\{\hat{C}_b(\mathbf{x}^*)\}_1^B$ .

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- Also interpolate the data (with the right n<sub>min</sub>)

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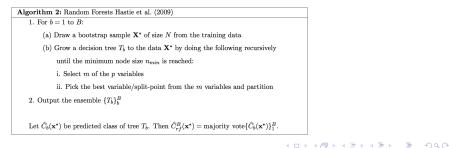
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- Also interpolate the data (with the right n<sub>min</sub>)
- Example weights approach an invariant distribution in AdaBoost (Random Forests, by Brieman)
- Subsequent classifiers may interpolate, but they also smooth the decision boundary.



 AdaBoost is AdaBoost with AdaBoost (fixed number of iterations) as a base classifier

 $AdaBoost(B, +\infty) \simeq AdaBoost(AdaBoost(B, L), +\infty)$ 

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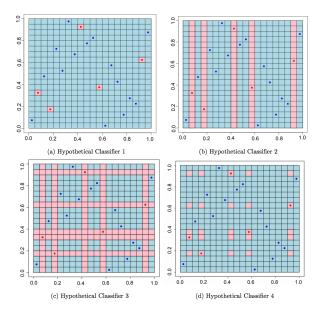
## Boosting round "slabs"

- AdaBoost is AdaBoost with AdaBoost (fixed number of iterations) as a base classifier
- Enough iterations, and AdaBoost fits the training data perfectly
- This only happens, though, if training error rates of base classifiers bounded away from <sup>1</sup>/<sub>2</sub>

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### Intuition about base classifiers (from paper)



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- As conjectured, overfitting seems to be localized, just like with random forests.

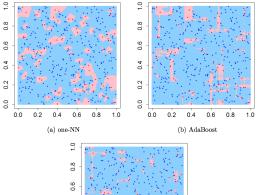
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- Also did other experiments in higher dimensions, similar results

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## Comparison with Random Forests/1NN (from paper)

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#### Questions/Discussion